ENGLISH

Rosie Revere

Writing explanations using expanded noun phrases and conjunctions

Bog Baby

To write a narrative, to write instructions

Reading

A focus on systematic synthetic phonics as an approach to reading and writing.

Guided reading to build the children's confidence and fluency in writing.

PHYSICAL DEVELOPMENT

Mini—Medics

Invasion Games

Mental and Physical Wellbeing

OUR WORLD

<u>History</u>

Year 1/2—The Great Fire of London

Year 3— Romans

Geography

Year 1/2— The Weather in our World Is the weather in Tarporley the same as the Kalahari Desert?

Year 3— Global Goods—how does my lunch get here?

Science

Year 1/2—

Seasons

Plants

Year 3—

Animals including Humans

Plants

Spring Term

MATHEMATICS

A focus on all four operations—strategies for addition, subtraction, multiplication and division.

Yr 1—begin to explore Shape

Yr 2—Begin to explore money

Yr 3—begin to explore money

Focus

Collaborate

Listen

Engage

Bounce Back!

ROBIN'S CLASS

This term we will be focusing on key learning behaviours



Be proud in our achievements

Keep trying!

Make Links

ENRICHMENT

Science Museum Trip Forest School Delemere Trip

RE

Christian Community — exploring how Christians communities come together and worship

Salvation— exploring why Christians call Jesus their Saviour.

EXPRESSIVE ARTS AND DESIGN

<u>Art</u>

Yr 1/2—Printing with a focus on Hilary Waters Fayle
Yr 3—Printing with a focus on Kandinsky

DT

Project 1

Year 1/2—Design and make a Kite

Year 3— Design and make a Vehicle

Christmas Crafts using Art and DT skills of the term

Project 2

Make a rocket

Music

Clap to rhythms

Sing

Play a musical instrument and begin to understand basic principles in music—rhythm, tempo, dynamics

PERSONAL, SOCIAL AND EMOTIONAL DEVELOPMENT

Get Heartsmart!! Learning how important, valued and loved we are.

Too Much Selfie isn't Healthy— Learning the importance of others and how to love them well.

COMPUTING

Multi-Media Graphics

Year 1/2—Presenting information on Publisher / PowerPoint

Year 3—Video Animation

Data and Data Representation